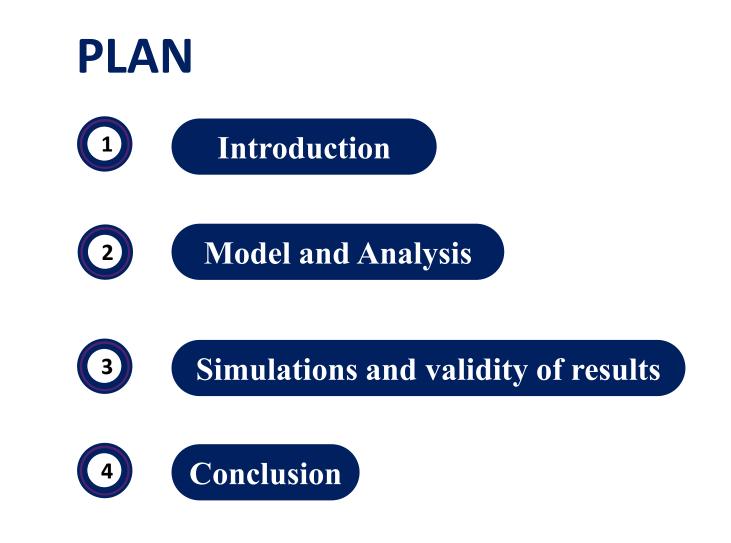




A Fluid Approach for Evaluating The Performance of TCP Traffic in the Presence of Real Time Traffic

Mohamed El Hedi Boussada Mounir Frikha Jean Marie Garcia

6th International Conference on Communications and Networking ComNet'2017 Hammamet, Tunisia, Marth 29th – April 1st, 2017





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3 Simulation

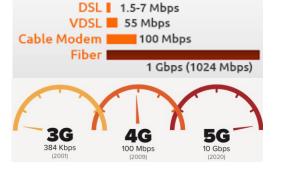
Conclusion



Introduction

2

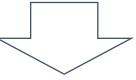
Increase in mobile communications



Growth in access rates



Convergence of access technologies



Exponential growth in the number of Internet users

Multiplication of services

Growth in the generated traffic



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Introduction

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Conclusion

Elastic and Inelastic Traffic

3

can adjust to delay and throughput changes across an internet

2

-traditional "data" style TCP/IP traffic does not easily adapt to changes in delay and throughput

-"real-time" traffic such as voice and video

Elastic Traffic

Inelastic Traffic



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3 Simulations

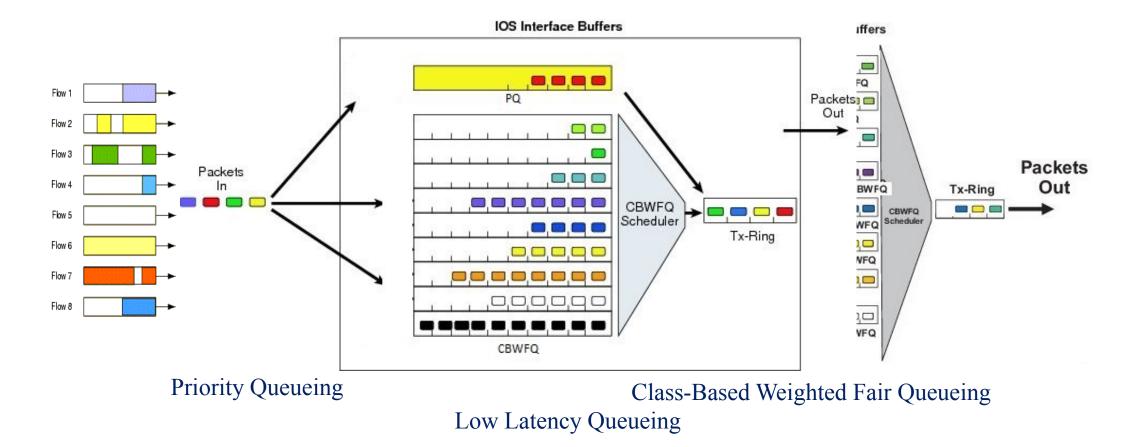
Conclusion

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Differentiation of services: several scheduling policies

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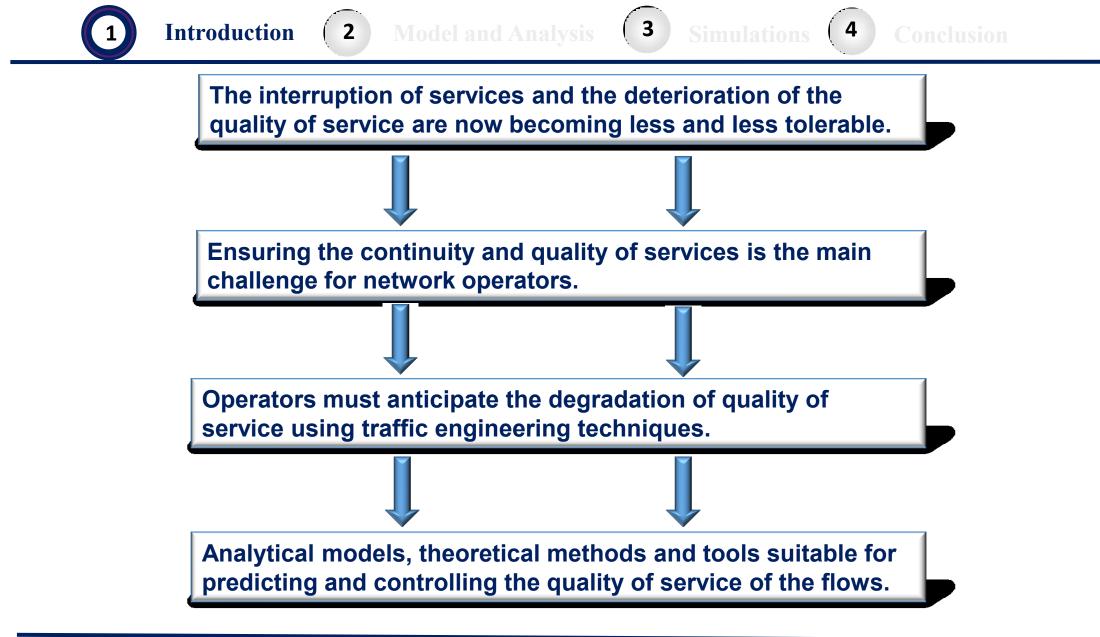
Introduction





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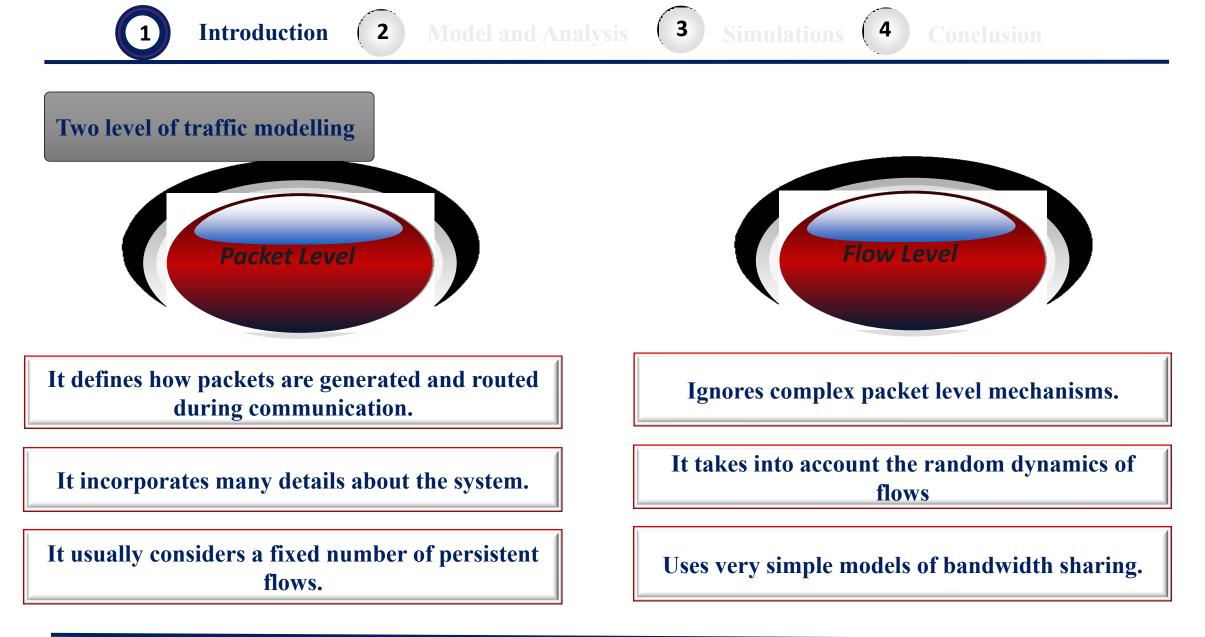






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Conclusio



Introduction

Objectives

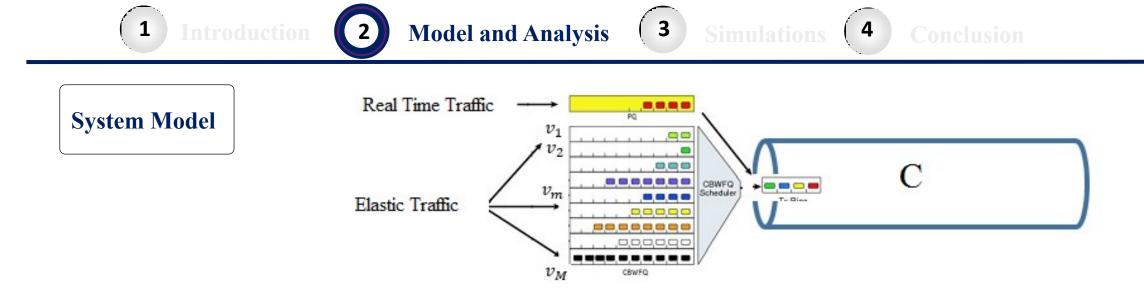
Present a fluid model to study a LLQ system taking into account the coupling aspect between the CBWFQ queues.

Exploit proven results for a Best
 Effort system to analyze the CBWFQ system.



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E: The set of elastic classes flows / S: The set of real time classes flows Poisson arrival of flows with rate $\lambda_i^{(e)} \forall i \in E$ and $\lambda_j^{(s)} \forall j \in S$ (*Flows/Second*) $\sigma_i(Mbits/flow)$: The average file size transferred by an elastic flow

 τ_j (*Second*): The average duration of an real time flow

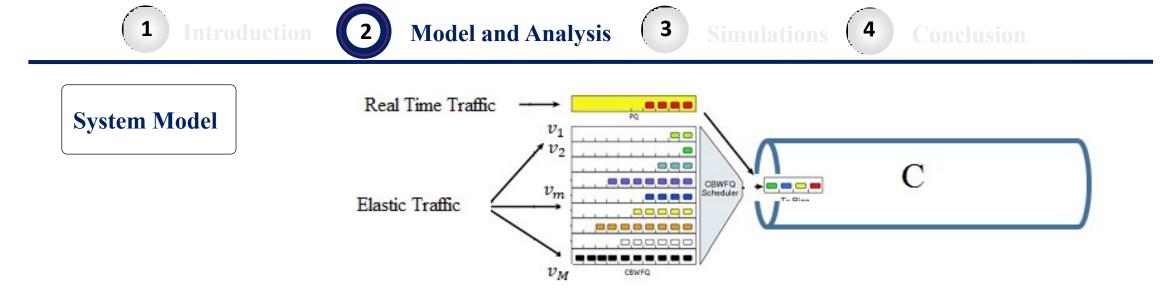
 $d_i^{(s)}(Mbits/Second)$: The rate of each real time flow (constant) of class $j \in S$.

 $d_i^{(e)}$ (*Mbits/Second*): The maximum rate of an elastic flow of class $i \in E : d_i^{(e)} = d \forall i \in E$



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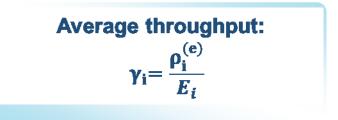


 $\rho_i^{(e)} = \lambda_i^{(e)} \sigma_i (\textbf{Mbits/Seconde}): \text{ The load of the elastic class } i.$ $\rho_j^{(s)} = \lambda_j^{(s)} \tau_j (\textbf{Flows}): \text{ The load of the real time class } j$

 $\theta^{(e)} = \sum_{i \in E} \rho_i^{(e)}$: The mean elastic traffic generated.

 $\theta^{(s)} = \sum_{j \in S} \rho_j^{(e)}$: The mean real time traffic generated



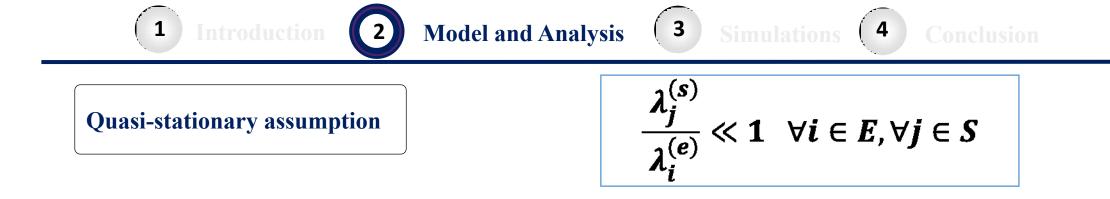


E_i: The average number of flows for elastic class i



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Let *n* the quantity of the capacity *C* used by real time flows.

The remaining capacity for elastic traffic: $C^{(e)}(n) = C - n$

The average throughput for each queue m is then given by:

 $\gamma_m = \sum_n \gamma_m(n) A(n)$

$$\gamma_m(n) = \frac{\theta_m^{(e)}}{E_m^{WFQ}(n)}$$

 $\boldsymbol{\theta}_{\boldsymbol{m}}^{(\boldsymbol{e})}$: The elastic offered traffic to the queue m

 E_m^{WFQ} : The average number of flows for the CBWFQ queue num



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(2) Mode

Model and Analysis (3

Simulations (4

Conclusion

Analysis of the CBWFQ system

1

Numerical approximation:

$$E_m^{CBWFQ} = \frac{a}{(v_m)^{\alpha} + b} + c$$

Key numerical result:

$$E^{BE} = E^{CBWFQ}$$

Key proven results:

$$E^{BE} = \frac{\theta^{(e)}}{d} + B \frac{\theta^{(e)}}{C - \theta^{(e)}} \qquad E^{BE}_i = \frac{\rho_i^{(e)}}{\theta^{(e)}} E^{BE}$$



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iction (2)

Model and Analysis

(3) Simulations (4)

Conclusion

Analysis of the CBWFQ system

1

$$v_m \to 1$$
 $E_{m|v_m \to 1}^{WFQ} = E_{\theta^{(e)}=\theta_m^{(e)}}^{BE}$

$$v_m \rightarrow 1/M \quad E_{m|v_m \rightarrow 1/M}^{WFQ} = \frac{\theta_m^{(e)}}{\theta^{(e)}} E^{BE}$$

$$v_m \to 0$$
 $E_{m|v_m \to 0}^{WFQ} = E^{BE} - E_{\theta^{(e)}=\theta^{(e)}-\theta_m^{(e)}}^{BE}$

$$a = (E_m^{BE} - c) \left(\left(\frac{1}{M}\right)^3 + b \right)$$

$$b = \frac{E_m^{BE} - E_{m/\vartheta_m \to 1}^{WFQ}}{(M^3 - 1) \left(E_{m|\vartheta_m \to 0}^{WFQ} - E_m^{BE} \right) - \left(E_m^{BE} - E_{m/\vartheta_m \to 1}^{WFQ} \right)}$$

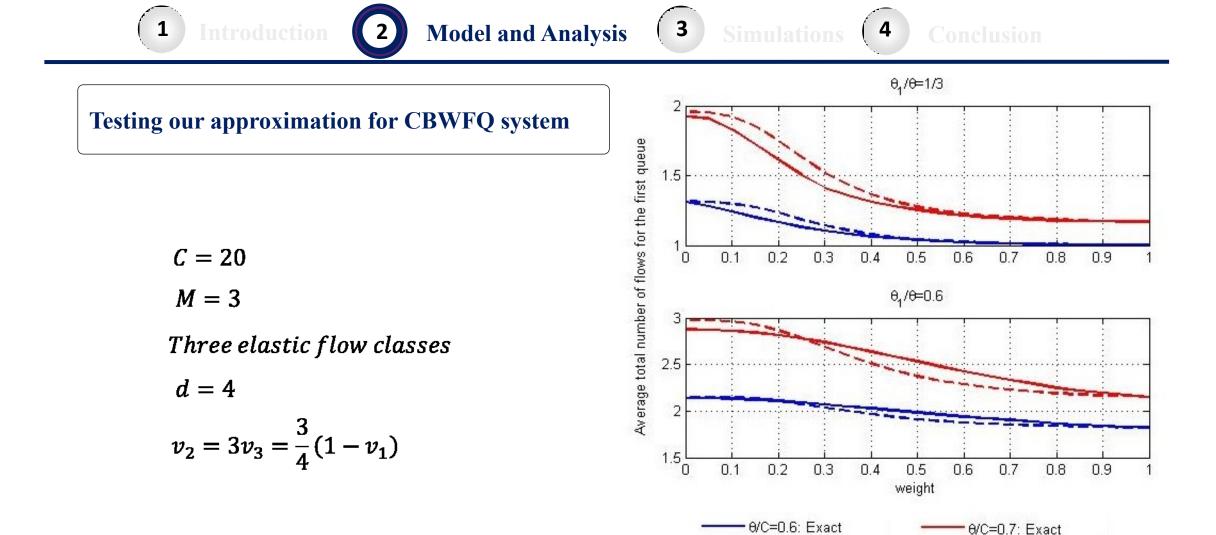
$$c = E_m^{BE} - \frac{1 + b}{1 - (1/M)^3} \left(E_m^{BE} - E_{m/\vartheta_m \to 1}^{WFQ} \right)$$

$$\alpha \text{ is adjusted numerically to } 3$$



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Comparison between the analytical and the exact result of the average number of flows for the first queue in function of the weight assigned to it

0/C=0.6: Approxiation



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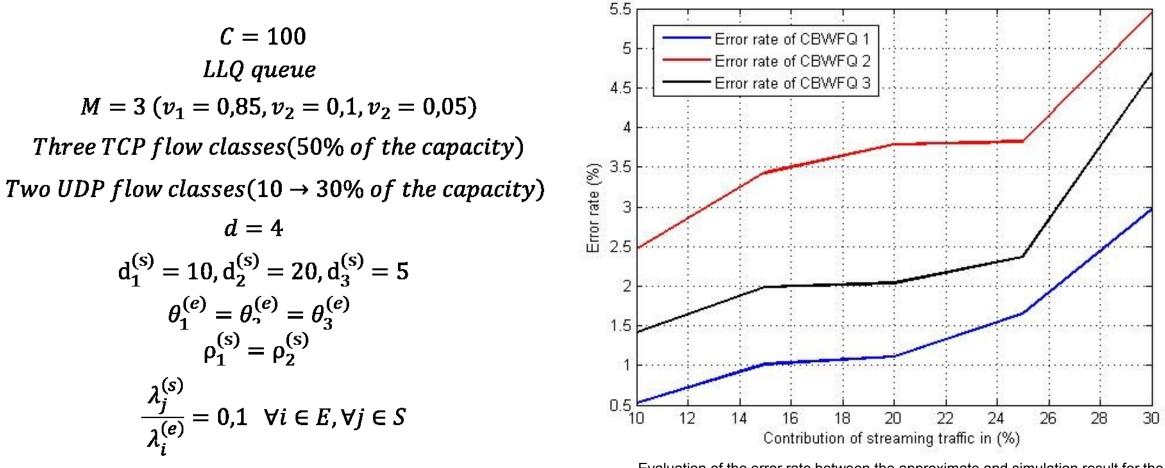
0/C=0.7: Approxiation

nd Analysis

2

4 Conclusi

Simulations



Evaluation of the error rate between the approximate and simulation result for the three CBWFQ queues



1

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Intro

el and Analysis



We proposed a fluid model to evaluate the average end-to-end throughput of elastic traffic under multi-queuing system using a quasi-stationary approximation.



The main contribution of this paper is the new methodology presented to treat the LLQ system, and more precisely the new approach given to study the CBWFQ system dedicated for the elastic traffic.



The approximation given for the CBWFQ system express the average total number of flows for a queue independently to the weights assigned to the other queues. Although that this approximation gives a good results, further work is needed to improve the accuracy of the proposed model.



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Conclusion



Model and Analysis

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Thanks For Your Attention



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